

IN THE CLAIMS

The following is a complete listing of the claims, and replaces all earlier versions and listings.

1. (Currently Amended) Method implemented on a computer having a processor and a memory coupled to said processor for compressing a digitally coded video frame sequence, comprising the steps of
 - a, dividing a given frame into blocks,
 - b, optionally, further dividing individual blocks into smaller blocks,
 - c, modifying the information content of selected blocks relying on information contained in a neighbouring block or blocks (~~prediction~~),
 - d, generating transformed blocks by carrying out on the selected blocks a transformation (DCT) that converts spatial representation into frequency representation, and finally
 - e, encoding the information content of the transformed blocks by entropy coding,characterised by that
 - i, compressibility analysis is performed on said selected blocks before carrying out the transformation specified in step d, and, depending on the result of the analysis,
 - ii, steps c, (~~prediction~~) and d, (~~DCT~~) are carried out on the block or
 - iii, optionally, the block is further partitioned into sub-blocks, and the compressibility analysis specified in step i, is performed again on the blocks resulting from individual partitioning, and
 - iv, the block partitioning that will potentially yield the best results is chosen relying on results given by steps i and iii, and finally

v, the transformation specified in step d, is carried out using the block partitioning with the best potential results, relying on the prediction specified in step c, wherein at least some of steps a through e are performed using said processor.

2. (Original) The method according to Claim 1, characterised by that the compressibility analysis of blocks belonging to individual block partitionings is performed taking into account the content of the blocks and/or the frequency of occurrence of individual block types.

3. (Original) The method according to Claim 1, characterised by that the contents of the blocks are subjected to variance analysis either directly or by way of a Hadamard filter during the compressibility analysis.

4. (Currently Amended) The method according to Claim 3, characterised by that the variance an using the following formula:

$$\text{variance} = \frac{\sum_{j=0}^M \text{pixel}_j^2 - \left(\sum_{j=0}^M \text{pixel}_j \right)^2}{M}$$

where M is the number of elements in the given block or sub-block and pixel (i) is an element of the uncompressed (~~original~~) block, with the computed variance value being compared with a given threshold value to establish if the variance exceeds said given threshold value.

5. (Previously Presented) The method according to Claim 1, characterised by further encoding with the entropy coding specific data that are assigned to blocks with the maximum allowed block size in a given frame, the specific data representing the block partitioning of the block they are assigned to (Quadtree).

6. (Previously Presented) The method according to Claim 1, characterised by that discrete cosine transform (DCT) is applied as the transformation that converts the representation in the spatial domain into a representation in the frequency domain.

7. (Previously Presented) The method according to Claim 6, characterised by that DCT is applied on blocks smaller than 16x16, and a Hadamard transform is applied on blocks with a size of 16x16 pixels.

8. (Previously Presented) The method according to Claim 1, characterised by that the information content of the modified (predicted) blocks is quantified during the compressibility analysis with the following formula :

$$sum_{(l)} \sum_{i=0}^M abs(pixel_{(l)})^2$$

where M is the number of elements in the predicted block, and pixel (i) is an element of the predicted block, with the computed "sum" value with a given threshold value or against a former "sum" value to establish if the computed "sum" value exceeds said given threshold value or said former "sum" value.

9. (Currently Amended) The method according to Claim [[8]] 8, characterised by that during the prediction of individual blocks prediction is carried out using multiple prediction modes, with the prediction mode yielding the lowest "sum" value being applied on the given block.

10. (Previously Presented) The method according to Claim 1, characterised by that in case the occurrence count of individual block sizes establishes that the frequency of occurrence of the two most frequently occurring block sizes exceeds a given value, all blocks are replaced with blocks of the two most frequently occurring block sizes.

11. (Previously Presented) The method according to Claim 1, characterised by that an error is computed during the compressibility analysis of blocks, with the blocks contributing to the error above a threshold value being divided into further sub-blocks, taking into account the computed error.

12. (Original) The method according to Claim 11, characterised by that if the error exceeds a predetermined value in case of a given sub-block, that sub-block is divided into further smaller sub-blocks and the compressibility analysis is performed on the resulting block partitioning which includes the smaller sub-blocks.

13. (Previously Presented) The method according to Claim 1, characterised by that blocks and sub- blocks of sizes of 16x16, 8x8, 4x4 or 2x2 are used.

14. (Currently Amended) Method implemented on a computer having a processor and a memory coupled to said processor for compressing a digitally coded video frame sequence, comprising the steps of

- a, dividing a given frame into two-dimensional blocks,
- b, establishing a block partitioning of the frame, in specific cases by dividing individual blocks into further sub-blocks,
- c, carrying out on the information content of blocks a transformation (DCT) spatial representation into frequency representation, producing thereby transformed multiple-element two-dimensional blocks (~~matrices of DCT coefficients~~) and
- d, modifying the elements of the transformed blocks according to external boundary conditions (~~quantization~~), and finally
- e, encoding the information contained in transformed blocks by entropy coding,

characterised by that

in step d, the modification of the data in transformed multiple-element-two-dimensional blocks is modified depending on the size of the blocks and on the bandwidth available for transmitting coded data, and

wherein at least some of steps a through e are performed using said processor.

15. (Original) The method according to Claim 14, characterised by that the modification of transformed blocks is a quantization.

16. (Currently Amended) The method according to Claim 15, characterised by that the ~~quantisation~~ quantization is ~~an~~ MPEG ~~quantisation~~ quantization, according to the following function:

$$qcoeff_{(j)} = \left(\frac{(data_{(j)} * 16) + (matrix_{(j)} * 0.5)}{matrix_{(j)}} * \left(\frac{2^{17}}{QP * 2} + . \right) \right) . 2^{17}$$

where

qcoeff (j) is an element of the transformed multiple-element two-dimensional block,
matrix (j) is an element of a matrix corresponding in size to the transformed multiple-element two-dimensional block,
QP is the quantization factor.

17. (Original) The method according to Claim 16, characterised by that values of matrix (j) are taken from an empirically established matrix table, where individual elements of the table are entire matrix (j) matrices, with selection from said table being performed according to the external boundary condition specified in step d.

18. (Currently Amended) The method according to Claim ~~[[16]]~~ 17, characterised by that selection from the table is performed with respect to the value of the QP quantization factor.

19. (Previously Presented) The method according to Claim 16, characterised by that the entire QP domain is divided into N subdomains with matrix tables being assigned to individual subdomains, where the size of said matrix tables corresponds to the block size, with each subdomain being assigned to a previously specified bandwidth range.

20. (Currently Amended) The method according to Claim 16, characterised by that the external boundary condition of step d, is placed by [[the]] available storage capacity and/or the available bandwidth.

21. (Currently Amended) The method according to Claim 14, characterised by that in specific cases the information content of the selected blocks is modified prior to the transformation carried out in step c, on the basis of the information contained in previously selected image elements of a neighbouring block or blocks (~~prediction~~) or the information content of a reference block included in a reference frame.

22. (Currently Amended) The method according to Claim 14, characterised by that for encoding intra frames steps of the method according to method for compressing a digitally coded video frame sequence, comprising the steps of

- a, dividing a given frame into blocks,
- b, optionally, further dividing individual blocks into smaller blocks,
- c, modifying the information content of selected blocks relying on information contained in a neighbouring block or blocks (~~prediction~~),
- d, generating transformed blocks by carrying out on the selected blocks a transformation (DCT) that-converts spatial representation into frequency. representation, and finally

e, encoding the information content of the transformed blocks by entropy coding,

characterised by that

i, compressibility analysis is performed on said selected blocks before carrying out the transformation specified in step d, and, depending on the result of the analysis

ii, steps c, (~~prediction~~) and d, (~~DET~~) are carried out on the block or

iii, optionally, the block is further partitioned into sub-blocks, and the compressibility analysis specified in step i, is performed again on the blocks resulting from individual partitioning, and

iv, the block partitioning that will potentially yield the best results is chosen relying on results given by steps i and iii, and finally

v, the transformation specified in step d, is carried out using the block partitioning with the best potential results, relying on the prediction specified in step c are also carried out.

23. (Previously Presented) Method implemented on a computer having a processor and a memory coupled to said processor for compressing a digitally coded video frame sequence, where the information content of certain frames is encoded from the contents of the preceding or subsequent frames (reference frames), the method further comprising the steps of

a, dividing the frame to be encoded into blocks,

b, searching a matching reference block for the given block to be encoded in the reference image preceding or following the frame containing said block to be encoded,

c, carrying out a compressibility analysis by comparing matched reference blocks and the block to be encoded,

d, selecting the best reference block relying on the result of the compressibility analysis,
and

e, encoding said block using the best reference block just selected,

characterised by that in step b, during the search for reference blocks:

i) the block to be encoded is divided into sub-blocks,

ii) the contents of the sub-blocks are analysed,

iii) according to pre-defined criteria, a predetermined number of sub-blocks,
preferably at least two, are selected,

iv) a reference block search is performed using the selected sub-blocks, said
search being performed in a specific search range in the selected reference frame for the
reference block containing sub-blocks that differ the least from the selected sub-blocks, with
the relative position of the selected blocks kept constant during said search, and

v) the best reference block is chosen as a result of a search using the selected
sub-blocks,

wherein at least some of steps a through e are performed using said processor.

24. (Original) The method according to Claim 23, characterised by that in step v) the best
reference block is chosen in such a way that every time the search finds a block that is better
than the current reference block, position data of the newly found block are written into a
multiple- element circular buffer, with the last element of the buffer containing the position of
the best sub-block.

25. (Previously Presented) The method according to Claim 23, characterised by that a reference search is carried out using the entire block to be coded, and the search being performed in the vicinity of the reference block that is considered as the best reference block, and the final reference block is chosen according to the result of said search performed using the entire block to be coded.

26. (Previously Presented) The method according to Claim 23, characterised by determining the absolute square difference of the block to be coded and the reference block, and deciding about the acceptability of the reference block on the basis of the determined difference.

27. (Previously Presented) The method according to Claim 23, characterised by that the reference block search is performed in a filtered reference frame.

28. (Previously Presented) The method according to Claim 23, wherein if the results are still not satisfactory, reference block search is carried out in search ranges located in further reference frames.

29. (Previously Presented) The method according to Claim 23, characterised by that in case the search is unsuccessful in all reference frames, the block to be coded is divided into sub-blocks, with a matching reference sub-block being searched for each sub-block, said search being performed in the vicinity of the reference frame. positions that are considered the best, in that reference frame which has so far yielded the best results.

30. (Original) The method according to Claim 29, characterised by that in case dividing the block to be coded into sub-blocks has not produced satisfactory results, the search for reference sub- blocks is carried on in the vicinity of the best positions of other reference frames.

31. (Previously Presented) The method according to Claim 29 , characterised by that in case a sub-block remained erroneous, the erroneous sub-block is further divided into smaller sub-blocks, and the search is repeated.

32. (Previously Presented) The method according to Claim 23, characterised by that the block to be coded is subtracted from the reference block, and the difference block is encoded in step e.

33. (Previously Presented) The method according to Claim 23, characterised by carrying out on the information content of the difference block a transformation (DCT or Hadamard transform) that converts spatial representation into frequency representation, producing thereby transformed multiple-element two-dimensional blocks (matrices of DCT or Hadamard coefficients), and encoding the information content of the transformed blocks by entropy coding.

34. (Currently Amended) The method according to Claim 23, characterised by that steps of the method for compressing a digitally coded video frame sequence, comprising the steps of

a, dividing a given frame into blocks,
b, optionally, further dividing individual blocks into smaller blocks,
c, modifying the information content of selected blocks relying on information contained in a neighbouring block or blocks (~~prediction~~),

d, generating transformed blocks by carrying out on the selected blocks a transformation (DCT) that-converts spatial representation into frequency. representation, and finally

e, encoding the information content of the transformed blocks by entropy coding,

characterised by that

i, compressibility analysis is performed on said selected blocks before carrying out the transformation specified in step d, and, depending on the result of the analysis

ii, steps c, (~~prediction~~) and d, (~~DCT~~) are carried out on the block or

iii, optionally, the block is further partitioned into sub-blocks, and the compressibility analysis specified in step i, is performed again on the blocks resulting from individual partitioning, and

iv, the block partitioning that will potentially yield the best results is chosen relying on results given by steps i and iii, and finally

v, the transformation specified in step d, is carried out using the block partitioning with the best potential results, relying on the prediction specified in step c are also carried out during the process of encoding.

35. (Previously Presented) Method implemented on a computer having a processor and a memory coupled to said processor for compressing a digitally coded video frame sequence, com

a, dividing each frame into blocks that are to be separately coded,

b, carrying out on the information content of the blocks a transformation (DCT) that converts spatial representation into frequency representation, producing thereby transformed blocks, and finally

c, encoding the information contained in transformed blocks by entropy coding, and applying arithmetic coding as entropy coding, during which

- a bit sequence is encoded by modifying the lower and upper limit of an interval as a function of values of consecutive bits of the bit sequence, and

- the distribution of the already arrived bits of the sequence is taken into account in the function that modifies the limits of said interval,

characterised by that

- addresses are generated from already arrived bit values of the bit sequence,

- said addresses are applied for addressing individual processing elements of a neural network comprising multiple processing elements, and

- parameters of the processing element are modified such that the frequency of individual addressing operations and the value of the currently arriving bit of the bit sequence are used as input data, and the output of the neural network is applied for determining a parameter that modifies the lower or upper limit the interval,

- after an initial learning phase involving the processing of multiple bits, the upper or lower limits of the interval being determined during the encoding of incoming bits as a function of the output of the neural network,

wherein at least some of steps a through c are performed using said processor.

36. (Original) The method according to Claim 35, characterised by that the incoming bit sequence to be encoded is fed into a buffer, and divided into multiple shorter bit sequences.

37. (Original) The method according to Claim 36, characterised by that the binary value represented by the bits of the shorter bit sequences is regarded as an address.

38. (Previously Presented) The method according to claim 35, characterised by being used for selecting rows of a table, where said table contains function values representing the frequencies of occurrence of the possible values of the current bit to be coded, as well as at least one weight function.

39. (Previously Presented) The method according to Claim 38, characterised by that the weight functions of individual neurons are modified as a function of the function values representing the occurrence frequencies of the potential values of the bit to be coded.

40. (Currently Amended) The method according to Claim 35, characterised by that potential address ranges of the addresses form unions with one another $[[()]]$ are at least partially overlapping $[[D]]$.

41. (Previously Presented) The method according to Claim 35, characterised by that the gain and the learning rate of the neural network are dynamically adjusted according to the boundary conditions.

42. (Previously Presented) The method according to Claim 35, characterised by that the encoder is used with different levels, where parameters of each level can be adjusted separately, with a neural network operating with dedicated parameters being assigned to each level.

43. (Currently Amended) The method according to Claim 35, characterised by that steps of the method according to for compressing a digitally coded video frame sequence, comprising the steps of

a, dividing a given frame into blocks,
b, optionally, further dividing individual blocks into smaller blocks,
c, modifying the information content of selected blocks relying on information contained in a neighbouring block or blocks (~~prediction~~),

d, generating transformed blocks by carrying out on the selected blocks a transformation (DCT) that-converts spatial representation into frequency. representation, and finally

e, encoding the information content of the transformed blocks by entropy coding,

characterised by that

i, compressibility analysis is performed on said selected blocks before carrying out the transformation specified in step d, and, depending on the result of the analysis

ii, steps c, (prediction) and d, (~~DCT~~) are carried out on the block or

iii, optionally, the block is further partitioned into sub-blocks, and the compressibility analysis specified in step i, is performed again on the blocks resulting from individual partitioning, and

iv, the block partitioning that will potentially yield the best results is chosen relying on results given by steps i and iii, and finally

v, the transformation specified in step d, is carried out using the block partitioning with the best potential results, relying on the prediction specified in step c are also carried out during the process of encoding.

44. (Currently Amended) Method implemented on a computer having a processor and a memory coupled to said processor for compressing a digitally coded video frame sequence, comprising the steps of

a, dividing a given frame into two-dimensional blocks,

b, carrying out on the information content of blocks a transformation (DCT) that converts spatial representation into frequency representation, producing thereby transformed multiple-element two-dimensional blocks (~~matrices of DCT coefficients~~) and

c, modifying the elements of the transformed blocks according to external boundary conditions (~~quantization~~), and finally

d, encoding the information contained in transformed blocks by entropy coding,
characterised by that
modification of the data of the transformed multiple-element two-dimensional
blocks is carried out in step c, as a function of the output of a neural network,
wherein at least some of steps a through d are performed using said processor.

45. (Currently Amended) The method according to Claim 44, characterised by that the
neural network has back propagation or counter propagation structure, or is a simple network
composed of multiple neurons, where,

~~the~~ normalized values of expected/coded length and, expected/coded quality are used as
input data,

[[-]] a specific number of previously received input data and the current input data are
stored in a time window (time slot), with the data contained in the time window (~~slot~~) being
assigned to the input neurons of the neural network.

46 (Original) The method according to Claim 45, characterised by that the number of
neurons in the input layer of the network equals the number of data elements stored in the
time window.

47. (Original) The method according to Claim 46, characterised by that the network
comprises a hidden layer.

48. (Original) The method according to Claim 47, characterised by that the number of
neurons in the hidden layer is larger than the number of neurons in the input layer.

49. (Currently Amended) The method according to Claim 44, characterised by that [[the]] normalized expected/coded length values and expected/coded quality values are applied as input data,

- a predetermined number (N) of previously received input data elements (preferably N=31 or N=63) are stored in a time window together with the current input data, and generating addresses based on the data contained in the time slot,
- input data are rounded off to a given bit length for the address generation process,
- an address is generated from each element of the time window by means of said address pointing to an element of a table corresponding to one of the processing elements of the network.

50. (Currently Amended) The method according to Claim 49, characterised by that the neural network is pre-trained utilizing the expected/coded length and quality data in their original form, before they are rounded off for address generation.

51. (Currently Amended) The method according to Claim 49, characterised by that addresses are generated by means of a hash function from the data contained ~~in the~~ in the time window.

52. (Currently Amended) The method according to Claim 44, characterised by that [[the]] minimum and maximum allowed bandwidth values are applied as input data for two processing elements. that are independent from the rest of the neural network.

53. (Original) The method according to Claim 52, characterised by that results generated by the processing elements of the network and the two independent processing elements appear at two outputs.

54. (Original) The method according to Claim 52, characterised by that the output of the neural network is a frame size scaling factor and/or a quantization factor.

55. (Original) The method according to Claim 52, characterised by that the output of the neural network is a frame size scaling factor and/or a quantization factor.

56. (Currently Amended) The method according to Claim 44, characterised by that steps of the method according to for compressing a digitally coded video frame sequence, comprising the steps of

- a, dividing a given frame into blocks,
- b, optionally, further dividing individual blocks into smaller blocks,
- c, modifying the information content of selected blocks relying on information contained in a neighbouring block or blocks (~~prediction~~),

- d, generating transformed blocks by carrying out on the selected blocks a transformation (DCT) that-converts spatial representation into frequency. representation, and finally

- e, encoding the information content of the transformed blocks by entropy coding,

characterised by that

- i, compressibility analysis is performed on said selected blocks before carrying out the transformation specified in step d, and, depending on the result of the analysis

- ii, steps c, (~~prediction~~) and d, (~~DCT~~) are carried out on the block or

iii, optionally, the block is further partitioned into sub-blocks, and the compressibility analysis specified in step i, is performed again on the blocks resulting from individual partitioning, and

iv, the block partitioning that will potentially yield the best results is chosen relying on results given by steps i and iii, and finally

v, the transformation specified in step d, is carried out using the block partitioning with the best potential results, relying on the prediction specified in step c are also carried out during the coding process

57. (Currently Amended) Apparatus for encoding digital video data, characterised by that ~~it comprises~~ comprising a unit adapted for performing the steps of the method according to Claim 1.

58. (Previously Presented) A non-transitory computer-readable medium storing a program containing instructions which, when executed by at least one processor, causes the processor to perform the steps of the method of Claim 1.

59. (Previously Presented) A transmitter, comprising a processor operable to generate a coded sequence by performing the compression method according to Claim 1.

60. (Previously Presented) Method for decompressing encoded video data from a coded sequence produced by the compression method according to Claim 1.